

# PUSHDOWN AUTOMATA

---

Recall: A context-free language is one which is generated by a CFG.

Examples: Strings with an equal number of 'a's and 'b's

Strings with balanced parentheses

Strings which are palindromes over  $\Sigma = \{a, b\}$  etc.

Exercise: Construct an unambiguous CFG for this language

Today: A machine model for context-free languages

We said that regular expressions code up the class of languages recognized by NFAs/DFA's.

What is the equivalent machine model for context-free languages?

Consider an NFA with access to a global stack. One can

- push a symbol onto the stack
- pop the top symbol off the (non-empty) stack

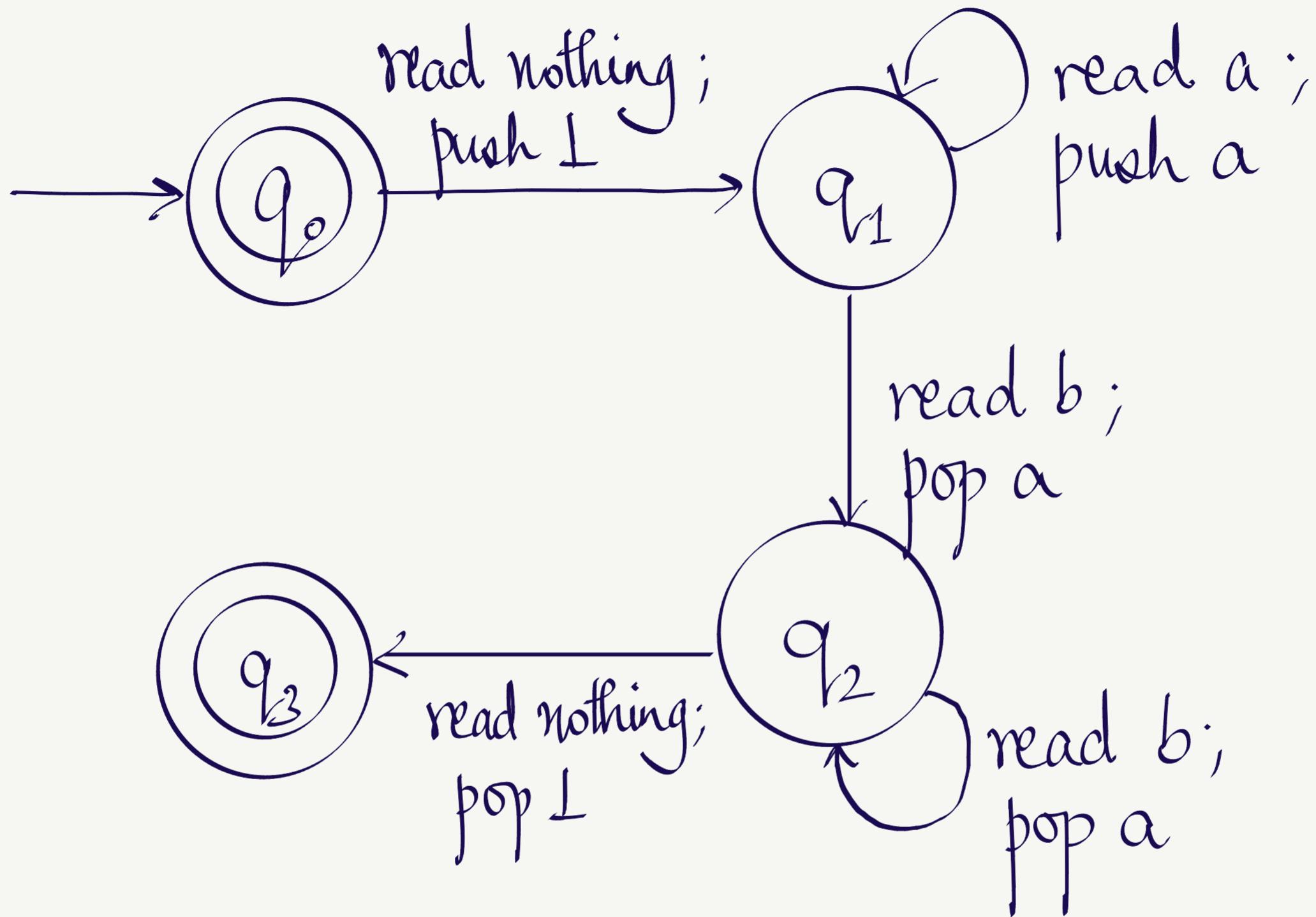
So how do we recognize  $L = \{a^n b^n \mid n \geq 0\}$ ?

Start in the initial state; stack contains an end marker  $\perp$ .

Consume input letters one at a time:

- if you see an 'a', push it onto the stack
- if you see a 'b', pop off the top symbol, as long as it is not  $\perp$

When do we accept?



- \* pop operations get stuck if the top letter in the stack is NOT the letter required to be popped.

Pushdown automata (PDA): A 6-tuple  $(Q, \Sigma, \Gamma, \delta, q_0, F)$

$Q$ : set of states       $\Sigma$ : input alphabet       $\Gamma$ : stack alphabet,  $\perp \in \Gamma$ .

$\Delta \subseteq (Q \times (\Sigma \cup \{\epsilon\}) \times (\Gamma \cup \{\epsilon\})) \times (Q \times \Gamma^*)$ : transition relation

$q_0 \in Q$ : start state       $F \subseteq Q$ : set of accepting states

How do we interpret  $((q, a, c), (q', D_1 D_2 \dots D_k)) \in \Delta$ ?

Whenever the machine is in state  $q$  reading letter  $a \in \Sigma$ ,  
and the symbol  $c \in \Gamma$  is on the top of the stack,  
it can

- pop  $c$  off the stack (if  $c = \epsilon$ , no need to pop anything)
- push  $D_k$ , then  $D_{k-1}$ , ..., then  $D_1$  onto the stack,
- move to state  $q'$ , and read the next input letter.

If  $a$  is  $\epsilon$ , do the same thing, but without reading anything!

QUIZ